

Children's

Get Me Out of Here! Level A

(by Critical Thinking)

Write instructions to move your vehicle from its starting point to the exit by the shortest route. Instructions include streets to travel, direction to travel, locations to stop and perform tasks, and tasks to perform.

Get Me Out of Here! Level B

(by Critical Thinking)

Another level of Get Me Out of Here!

Kaleidoscope 2.0.1

(by Greg Landweber and Arlo Rose)

Brighten up your desktop with included schemes or any of the thousands available on the Internet.

Snack Attack 1.0

(by Jean M. Wakefield)

This classic roll-and-move game for kids three to seven requires no reading.

Snood 2.1

(by David Dobson)

Connect three or more Snoods to free and transport them away.

Spiral Graphics 2.0

(by Bob Mancarella)

This electronic version of the Spirograph lets you choose any ring or circle size and create incredible spirals in 256 colors.